

## Topic

### **History:**

**Chronological Awareness** - Use appropriate terminology such as past, then and now.

Sequence simple pictures within my own experiences.

**Knowledge and Understanding** - Compare historical periods using the terms 'then' and 'now' and identify changes within these different time periods.

**Understanding Historical Concepts** - Give simple explanation of a consequence to an action specifically a result of an event or action of an individual.

### **Organise, Evaluate and Communicate**

**Information** - Obtain ideas about the past from pictures.

### **Design and Technology & Art:**

To recognise foods that are good for me. To know which foods are bad for me. To know how to prepare simple dishes safely and hygienically, without using a heat source. To know how to use techniques such as cutting, peeling and grating. To evaluate a range of existing dishes.

## Religious Education

**Gifts and Giving:** What is Eid?, How is Eid celebrated?, What presents are given at Eid?, What is Christmas?, How is Christmas celebrated, and What presents are given at Christmas?

**P.S.H.E-** My body and keeping healthy.

## Science

### **Materials and their properties-**

Identify and classify materials.

Describe properties of materials.

Perform a simple test.

Investigate which material would be best for building a castle roof.

**Seasonal change** - Identifying signs of autumn.

## English

**Fiction:** Exploring a variety of stories based on knights, kings castles and dragons. Sentence formation, captions, labels and lists.

**Non-Fiction:** Writing a recount of our Windsor castle trip, linking to History. Factfiles on castles.

**Poetry:** Writing a poem about Castles.

## Music

**Christmas Production** - To learn and sing Christmas songs.

# Year 1 Topic Web Autumn 2 Curious Castles

## Physical Education & Games

Invasion Games taught by 'First Touch Football'.

Forest School (Fine and Gross Motor development)

## Maths

**Addition & subtraction:** Adding two numbers together, adding one number to another number, finding a part, finding a part through subtraction, addition and subtraction fact families, subtraction - take away/cross out, subtraction - how many left? and subtraction on a number line.

**Geometry:** Recognising and sorting 2D and 3D shapes. Patterns within 2D and 3D shapes.

## Computing

**Creating Media - Digital Painting:** How can we paint using computers?, Using shapes and lines, Making careful choices, Why did I choose that?, Painting all by myself and Comparing computer art and painting.