

Topic

History:

Chronological Awareness - Use appropriate terminology such as past, then and now. Sequence simple pictures within my own experiences.

Knowledge and Understanding - Compare historical periods using the terms 'then' and 'now' and identify changes within these different time periods.

Understanding Historical Concepts - Give simple explanation of a consequence to an action specifically a result of an event or action of an individual.

Organise, Evaluate and Communicate

Information - Obtain ideas about the past from pictures.

Design and Technology & Art:

To generate and develop ideas by talking and drawing. To describe the features of the product I am designing and making. To measure, mark, cut and shape materials appropriately. To talk about what I am making and why.

To recognise foods that are good for me. To know which foods are bad for me. To know how to prepare simple dishes safely and hygienically, without using a heat source. To know how to use techniques such as cutting, peeling and grating.

Religious Education

Gifts and Giving: What is Eid?, How is Eid celebrated?, What presents are given at Eid?, What is Christmas?, How is Christmas celebrated, and What presents are given at Christmas?

P.S.H.E

Science

Materials and their properties-

Identify and classify materials. Describe properties of materials. Perform a simple test.

Investigate which material would be best for building a castle roof.

Seasonal change - Identifying signs of autumn.

English

Fiction: Exploring and retelling of Knights and Dragons, Unite!

Non-Fiction: Writing a recount of our Windsor castle trip, linking to History. Writing shield making instructions, linking to DT.

Writing thank you letters to the Teaching Assistants.

Poetry: Writing an acrostic poem about Castles.

Music

BBC Bring the Noise - Composition, Pulse, Rhythm and playing as an ensemble.

Christmas Production - To learn and sing Christmas songs.

Physical Education & Games

Invasion Games taught by 'First Touch Football'.

Forest School (Fine and Gross Motor development)

Maths

Addition & subtraction: Adding two numbers together, adding one number to another number, finding a part, finding a part through subtraction, addition and subtraction fact families, subtraction - take away/cross out, subtraction - how many left? and subtraction on a number line.

Geometry: Recognising and sorting 2D and 3D shapes. Patterns within 2D and 3D shapes.

Computing

Creating Media - Digital Painting: How can we paint using computers?, Using shapes and lines, Making careful choices, Why did I choose that?, Painting all by myself and Comparing computer art and painting.

Year 1 Topic Web
Autumn 2
Curious Castles